THE WORLD'S GREATEST COMIC KICKSTARTED BACK INTO PRINT!



Concro

Greetings, Sonic Boomers!

Welcome to a very special edition of Sonic the Comic! Firstly, I'd like to thank each and every one of you reading this issue right now for helping us Kickstarter this project. Back in spring 2014 when we devised the concept of Sonic the Comic Con, we were extremely unsure of what the demand (if any) there would be for a convention based solely around Sonic the Comic. Additionally, we were also completely unsure of how successful a convention in the north of England would be. It was with great trepidation we set about creating the Sonic the Comic Con Kickstarter event; however our apprehensions were quashed shortly after the campaign was launched, with the initial target being smashed within a matter of hours.

It rapidly became apparent that we had underestimated the popularity of STCC and the passion that still existed for Sonic the Comic. A phenomenal amount was raised in the three weeks of the Kickstarter campaign, and because of this we have been able to make the event even bigger and even better. One amazing product of the campaign is the comic you hold in your hands; it is a product of your generosity, and the tireless work of those who have spent hours slaving away on its construction. I thank you all for making this happen and I hope it will be something you cherish for years to come.

Sonic the Comic Con has already become something incredibly unique. It is not only a testament to the magic of what made Sonic the Comic so special to so many, but a celebration of its continuation as Sonic the Comic – Online, which endures to this day, and continues to carry on the STC saga. Not only that, STCC is possibly the largest gathering of STC artists and writers, past and present, that has ever taken place; this comic reflects that fact, and has become an incredible amalgam of contributions from Sonic the Comic 'alumni', as well as from the fans themselves.

I hope you all enjoy the day of the convention and this special issue, and that Sonic the Comic continues to bring you much joy for years to come.

Best wishes,

Adam Tuff Sonic the Comic Con co-organiser and creator



EDITORS: Michael Corker, Michael 'Stiv' Stephenson, Adam 'T-Bird' Tuff **CONTRIBUTORS:** Jean-François 'Adamis' Thebe, Luke 'LT' Fletcher, Charles Ellis, Seumidh MacDonald, Pete Murphy, Matt Dittmer, India Swift, Zak Simmonds-Hurn, Mark Hughes, Claire 'MamboCat' Ryan **SPECIAL GUEST CONTRIBUTORS:** Nigel Kitching, Nigel Dobbyn, Richard Elson, Ferran Rodriguez, Roberto Corona **SPECIAL THANKS TO:** Kev Hopgood, Jon Haward, Carl Flint, Tracy Yardley!

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Hey Boomers!

Well, wow. They said it couldn't be done, they said it had been too long, they said we'd never drag Carl Flint away from his mansion but here we are! (Although we have had to cover the cost of Carl's leg wax).

You guys have had me on an emotional rollercoaster this summer! The level of support we've had for Sonic the Comic Con has been absolutely amazing, each and every person holding this comic should be proud of themselves because without you, it wouldn't even exist.

The Humes have been working so hard for months that I've had to start putting skimmed milk in their tea, their waistbands were starting to feel the pressure more than they were!

Anyway, it's all done now and ready to blow your mind! Welcome to Sonic the Comic Con! We've got Humes! We've got more Boomers than you can shake a stick at! Competitions, games, galleries! People who actually know what you're chuckling at when someone pulls a pack of camembert from the fridge (Seriously, you don't know? Ask around, it's been years)!

Have a fantastic time!

Well here we are!

21 years later and the comic that's still sharper than a cyber razor cut finally gets it's very own convention! There's not much left to be said that hasn't already so I'll just say **THANK YOU!** and give you three pieces of sage (sega?) advice:

1. READ THE STRIPS 2. RUN THE ZONES 3. HAVE A BLAST!

Here's to another 21 years!

Michael Corker Sonic the Comic Online co-founder and Editor-in-Chief DOORS OPEN AND WELCOME 8 OUT OF 10 CATERKILLERS

Q ZONE PART 1 • Carl Flint

- Kev Hopgood
- Ferran Rodriguez
- Jon Haward

SONIC THE PODCAST



- Richard Elson
- Nigel Dobbyn



ART CLASSES

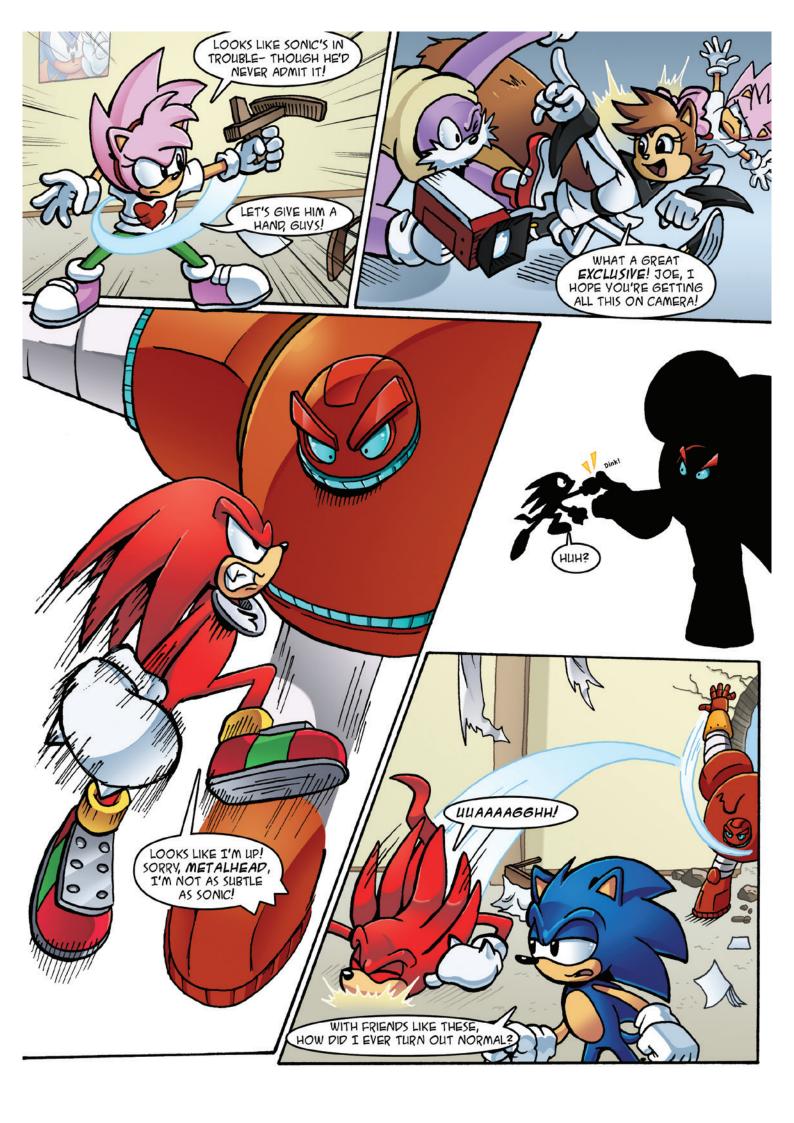
A selection of Art classes by STC alumni will take place throughout the day.

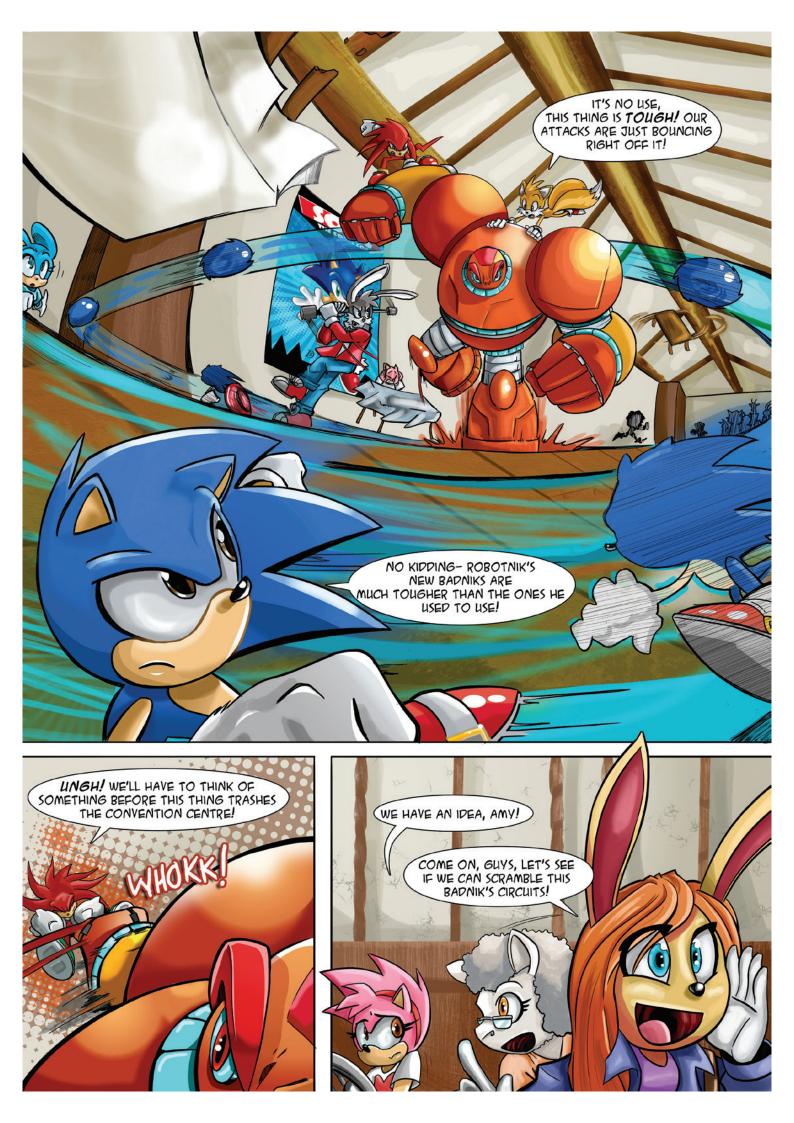
Visit the Control Zone stand for info on how to sign up!















Tracy Yardley!

Yardley!





Flash Forward Lone

Report filed by L. T. Fletcher, assisted by Mark Hughes and Michael Corker



Greetings, convention-going Boomers!

I am the omnipotent Omni-Viewer (but who am I kidding, you already knew that!). Instead of our usual Flashback Zone, I thought I'd treat all the lovely folks who helped us put this show together to a look into STC's future! The Humes-Who-Think-They're-In-Charge at Sonic The Comic Online are always hard at work to bring you readers the most exciting stories possible, so when Megadroid wasn't looking I "borrowed" some of the concept art for upcoming issues!* Don't forget, the newest issues are always found at **stconline.co.uk**!



Ooh-err! This metalclad nasty certainly looks

intimidating! Who are they and what do they want with one of our heroes?





You'd better not pout, you'd better not cry because we listened to your demands for more of this familiar feline! Watch

out this Christmas because Big the Cat is coming to town!



Here's a blast from the past! Sega Superstar Alex Kidd is due to star in his first ever hilarious STC adventure!



This groovy girl gorilla looks like she knows her way around a

toolbox- but what's her connection to the good guys? And who exactly are the Scrap Mobians?



Looks like

Sonic's fugitive days may be at an end- someone's finally caught him!

But who could they be and what do they plan to do with him?



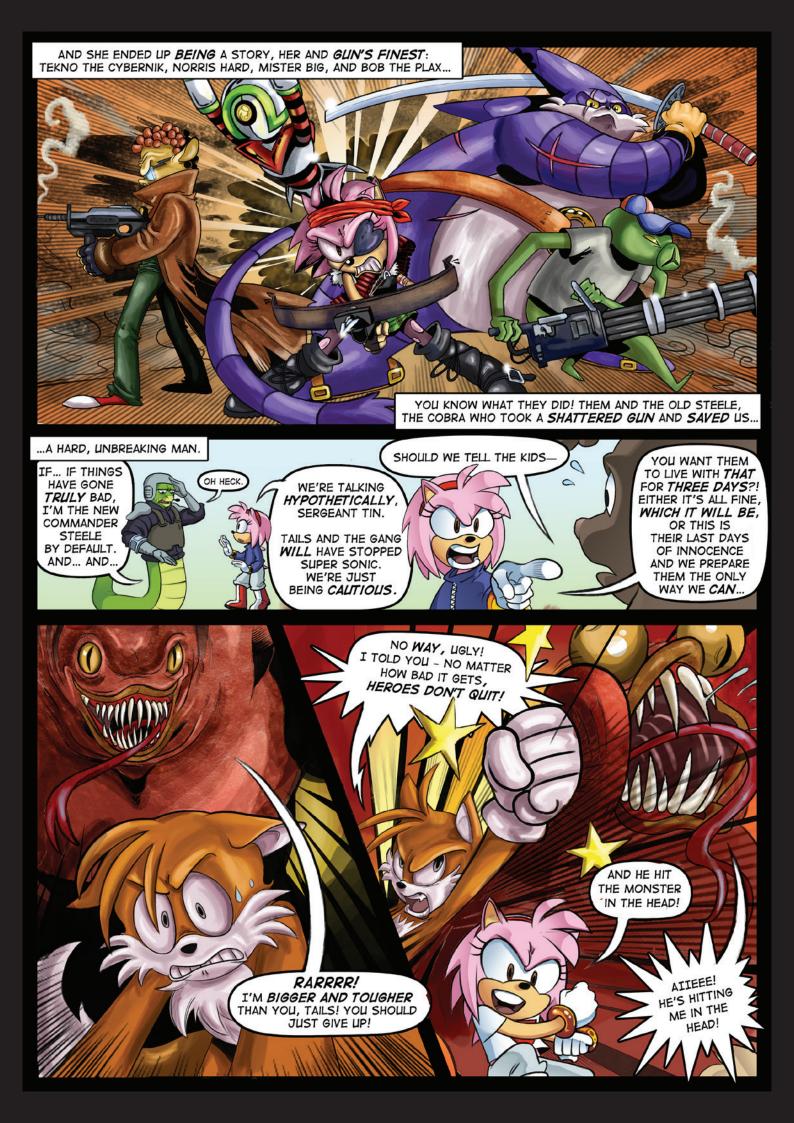
Boomers, please note that everything you see here represents a work in progress- all character designs are subject to change.

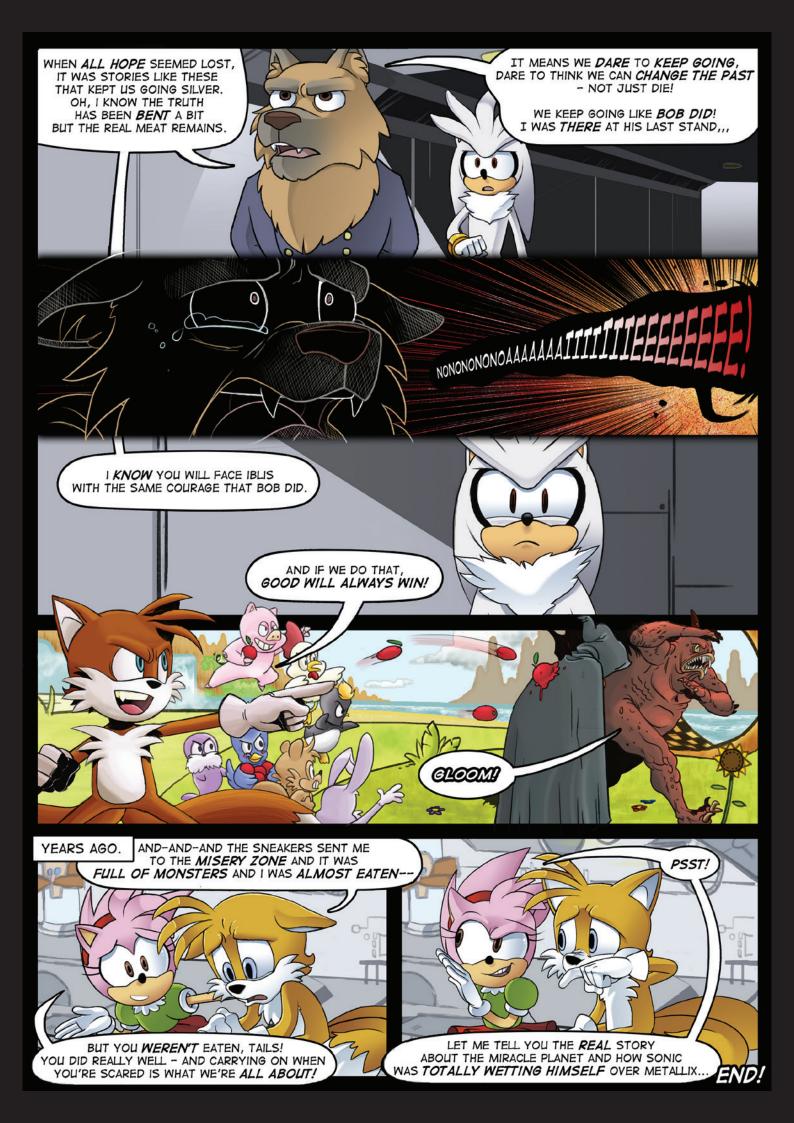
Omni-Viewer, please note I've locked you out of the STC Towers wi-fi you cheeky so-and-so!

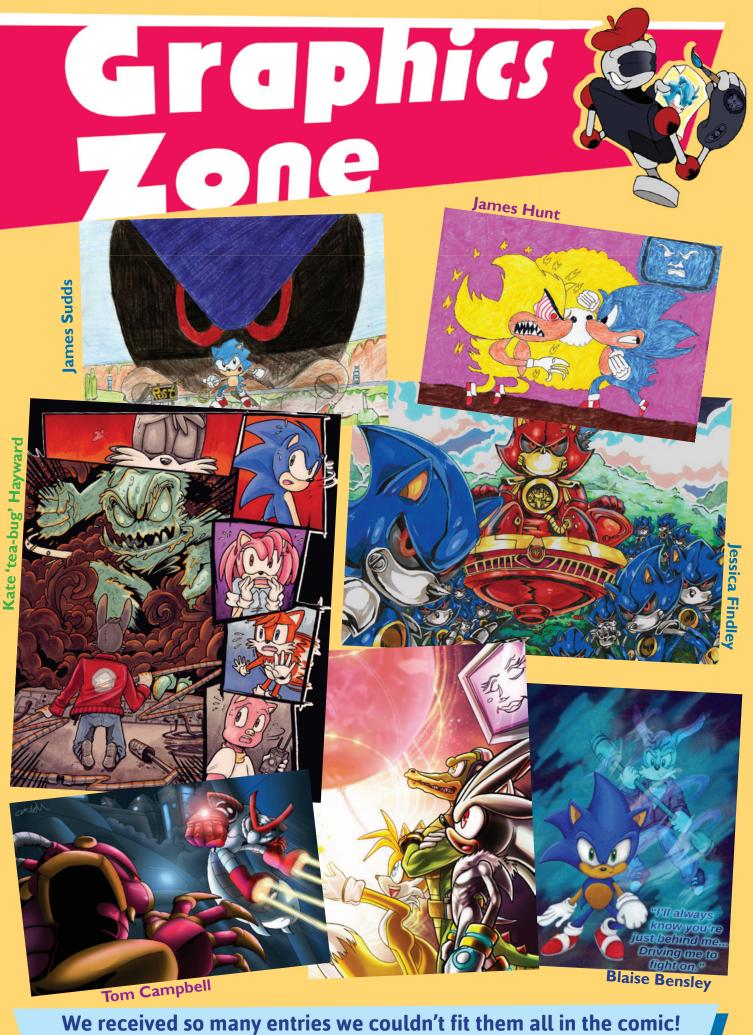












If you can't see yours don't worry, they'll be online soon!

Contributors

We'd like to take this time to say a special thank you to everyone who made this event possible. Every single one of you has a special place forever in my read-only memory!

Alan Aldred Adam Anderson Hannah Arnold Miles Arquio Liam Ashcroft Caleb Barnes **Tanner Steven Eric Bates** Mena Begum **Darren Betts** The BlackBolt Project Joseph D. Bliska BoozermaN Stephen Brown Liam Brown **Rory Butler** Tom Campbell Joshua Urtheart Cartlidge Darragh Cattigan Phil Chapman Charles Amv Chen Lewis "Sonic Yoda" Clark Dann Cook Brett & Sophie Cooper Robert "Coops" Coopland Benji Copeman Sian Copeman Andrew Copeman Michael Corker Robert Cox CrimDa CrimJims DarkOverord Darkspeeds DarrenIndeed Dave & Claire Bethany Day **Ravinder Deol** Matt Dittmer Michael Dobson

D-Rock Luke "SuperSonicDuke" Durham Laurie Durham-Muir Dan Dyer Kevin Eva Thalia Evans Tyson Everick Mark Eyles Feniiku Matt Ferguson Ellie Finch John "Turbo" Finlay Luke Fletcher F-sonic Chris Gould The Gagaman James Games Kay Garbett Stuart Gipp Carlo Guidotti Jake Hainev Matthew Hall Leeann Hamilton Jase Hanratty Kate Hayward (tea-bug) Blaise Herbert Tony Hills-Duty Becky Hills-Duty Keiran Holmes Mark Hughes Niki "wormst17" Hutchinson Tom Huxley T. Jackson James Jarycky Jennifer Johnson **Timothy Kelly** Will "TheFatPanda" Kemish Ryan Ketteridge Andrew Kirby

Liam Latham Adam Lennon Jonic Linley David "KC" Luis (RadioSEGA) Dave Luty Seumidh MacDonald Richard Malone BD Manchild Lauren Matthews Christie-lee McColl Darren McFarlane (Delusphere) Mainman McLaglen Lloyd McLaren Pirate Mike Rachel Miller Pete Murphy Nomun Neren Pete Nethercote William Newsome **Christopher Nichols** Andrew Noble Vincent Pavey Sopheark Phan Daniel "Danimej86"Poole Mark Porter **Roarey Raccoon** Steven Reynolds **Ed Reynolds** William Reynolds Joanie "BubblyOasis" Rich James "Neko Riddles" Ridler Peter Robinson Raiden Robinson Aymee-Rose Robinson Sarah 'Samanfur' Rose Max Ross Phil Ross

Claire "MamboCat" Ryan Samladdv Thomas J. Selinka Rob Sellers Daniel Sellers Anthony Sheldrake Simon Shirley Phil 'Vger' Sims Monty Singleton Harry Smith Candice Sonic Nathanael Spencer Gareth "Go Go Sexy Randal, The Pharaoh Wizard[#] Spriggs Stewart Stephenson Gail Stephenson Abigail Stephenson Michael 'Stiv' Stephenson Marcus Stockley Gavin Storey **Parris Stubbings** Andrew 'Kasey' Stubbs Martin Sturrock James Suddes Timothy Sutcliffe **Bryce Sutherland** Jan Swidan India Swift Reuben Taylor-Panayiotis Jasmine JiNX Thompson Demelza Thompson Andy Tunstall David Wall James Ward Weegee **Rebecca Whiting** Nick Whitney David Williamson James Zeach



Dear Megadroid,

I just wanted to write in and tell you how wonderful my experience was working on Sonic The Comic throughout the nineties and to thank you (and, by extension, Richard Burton) for the opportunity. I've been a full time working comic artist for over twenty five years and, on both a personal and a creative level, my years on STC were the happiest and most satisfying that I have yet experienced.

The continued support of the readers and the dedicated efforts of a small band of creators who have maintained the online production of STC up to the present day have secured the unique status of this great comic. I feel ridiculously lucky and privileged to have been involved in something that turned out so well.

All the best, Richard Elson

Dear Megadroid,

I love STC with its colourful characters and great stories. In fact, it's so good that I reckon these characters could work outside the printed comic page - they'd be ideal for games, possibly even games for 'computers', maybe even on telly too. My favourite character is Tails the Fox, he's a real good guy... not sure about the hedgehog though - he's quite rude sometimes.

I'd like to ask a couple of questions while I'm here: Who's the smartest - Grimer or Porker Lewis? And who's the fastest - Sonic or Shortfuse the Cybernik? I've noticed that some football magazines ask footballers what is their pre-match meal - I'd like to know what the Sonic writers and artists like to eat before they sit down to work. And finally, do you have any plans to introduce a beaver character into the Sonic universe?

Make mine Megadroid!

Flint Carlson (aged 8 and three quarters) Date: 1/4/95

Dear Sonic the Comic,

Fate and luck and trial of fire was my path to Sonic the Comic! Richard Burton, editor of 2000AD mused and viewed my first Judge Dredd art - 6 pages drawn, inked, and coloured in 10 days.

The story was by Garth Ennis called "Barfar", set in Mega-City One Zoo - it was lots of hard work but fun to draw. Richard looked at me and smiled: I had passed his trial by fire! He told me he was looking for artists who were like marathon racers, who can start the race at a pace and can finish without sprinting and running out of gas.

He smiled and told me he was working on a new comic called Sonic the Comic and asked me if I would be interested in drawing the Shinobi strip. I immediately said yes (being a fan of martial art movies)...and the rest you know, dear readers! It was fate and luck being in his office at the right time, and trial that gave me a two year stint drawing for Sonic the Comic.

Happy 21st anniversary to the comic!

Best wishes, Jon Haward

Dear Sonic the Comic,

I've never been much of a computer games player, so when I was asked to do the cover for the first issue of Sonic the Comic, I knew absolutely nothing about the character. I had to do some research, and quickly!

What struck me about the characters was how completely surreal their concepts were. I was then impressed by how instantly appealing the characters were and how detailed the worlds they inhabited were.

I think all of these factors go to explain the longevity of these characters.

Kev Hopgood

Dear Megadroid,

When I hitched my wagon to the star that was Sonic the Comic all those years ago, little did I realise how it would still be in my life all these years later. Some of that is, no doubt, due to the enduring popularity of the characters, but some, I hope, is also down to the thought and care that went into crafting those stories for what was dismissed by many as merely a licensed tie-in "kids' comic".

I fell in love with the comic strip when I was very young and still love the medium to this day. I'm not a gamer, never have been, so I can't really appreciate that aspect of STC, but the fact that there are people out there who have been inspired and continue to have a love of creating stories in a comic strip medium due to our efforts makes me very happy. Long may you continue!

Nigel Dobbyn-

Dear Sonic the Comic,

If someone would ask me what means "Sonic" to me, the answer would be short, "happiness". He came to my life by the hand of my daughter Nuría, just as I finished the third issue's cover the very day she was born. Before that, I spent hours and hours playing his games, trying to know the guy I had to draw. Sonic was the start of a close friendship with pencil and pen. Now, twenty one years after, I can't imagine life away from art.

After years and years of quietness, he came into my life again, and like then, twenty years ago, a new door was opened. The door allowed me to meet Sonic fans, and even though my work was not a major part of the comic, after all these years, it still remains in the heart of many people.

Now Sonic has become a window, a real window from which I can watch, from the quietness of my studio, all the fans in the UK. A window full of brand new friends that, hopefully, will endure for a long time.

Dear Megadroid,

Here are four good things (and I could easily find more) that spring to mind when I think about Sonic The Comic:

- Working with Richard Elson and us becoming good friends (no, really...). Nobody drew Sonic like Rich.
- 2. Working with my already-good-friend Nigel Dobbyn. Those pages he drew for the Knuckles strip were just stunning.
- 3. Getting to write for my all-time favourite British comic book artist Mick McMahon. You have no idea how proud I felt when he told (a bemused, I'm sure, interviewer) that he thought his best work was done for Decap Attack.
- 4. And finally, I have to confess, it is kind of nice when people tell me that my work on STC meant something to them when they were growing up.

I will say that I do feel a little awkward when I hear this sometimes but it does mean a lot to me.

Nigel Kitching

Special thanks to all of the incredible STC alumni who wrote in to us for this very special issue!

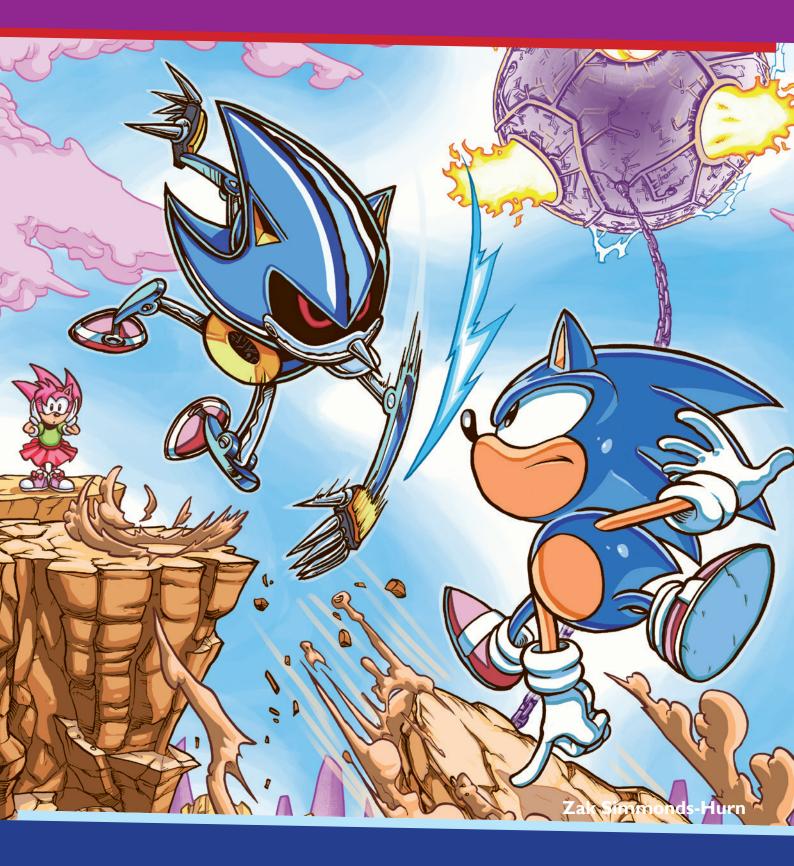
If you'd like to write (or draw) to us here at Speedlines visit the site below and get submitting!

speedlines.stconline.co.uk

MERAdroid

Ferran Rodriguez

Want to see more?



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